## Classes 2 - Introduction to image processing, geometric transformations

Exercise 1 . Display picture portrait.jpg in a new figure. In the figure name display the color type of the image got with the use of imfinfo. Set the figure background color to white.

Output code :

```
info = imfinfo('portrait.jpg');
L1=imread(info.Filename);
figure(1);
imshow(L1);
set(1,'Name',info.ColorType,'Color',[\begin{array}{lll}{1}&{1}&{1}\end{array}]);
```



Pic.2.1
Exercise 2 . Basing on example 4, rotate the image on the same vector with retaining original surface.

Output code :

```
m0=100;
n0=160;
L1=imread('portrait.jpg');
figure(1);
imshow(L1)
[m1,n1]=size(L1);
```

$L 2=[\operatorname{zeros}(m 1, n 0), L 1 ; \operatorname{zeros}(m 0,(n 0+n 1))]$;
figure(2);
imshow(L1)
hold on
imshow(L2) hold off


Pic.2.2


Pic.2.3

Exercise 3 . The "fliplr" (flip left-right) function flips the image (an array) about a vertical axis, "flipud" (flip up-down) - about a horizontal axis of the source image.

Output code :

```
L1=imread('portrait.jpg');
L2 = fliplr(L1);
L3 = flipud(L1);
L4 = fliplr(L3);
L_out = [L2,L1;L3,L4];
imshow(L_out)
```



Pic.2.4
Conclusions : on this lesson had learned image processing and geometric transformations . Also had improved practical skills .

