

# Computer Image Processing

## Lecture 2

Introduction to image processing  
Geometric transformations

# Plan

- 1. Methods of image transformations**
- 2. Main functions for images on Matlab**
- 3. Functions of image transformations on Matlab**

# 1.Methods of image transformations

## **Geometric transformations of an image**

- scale,
- shift (translation),
- mirroring,
- rotation,
- distortion.

# Geometric transformations

## Shift (translation)

The horizontal and vertical image shift describes the equation

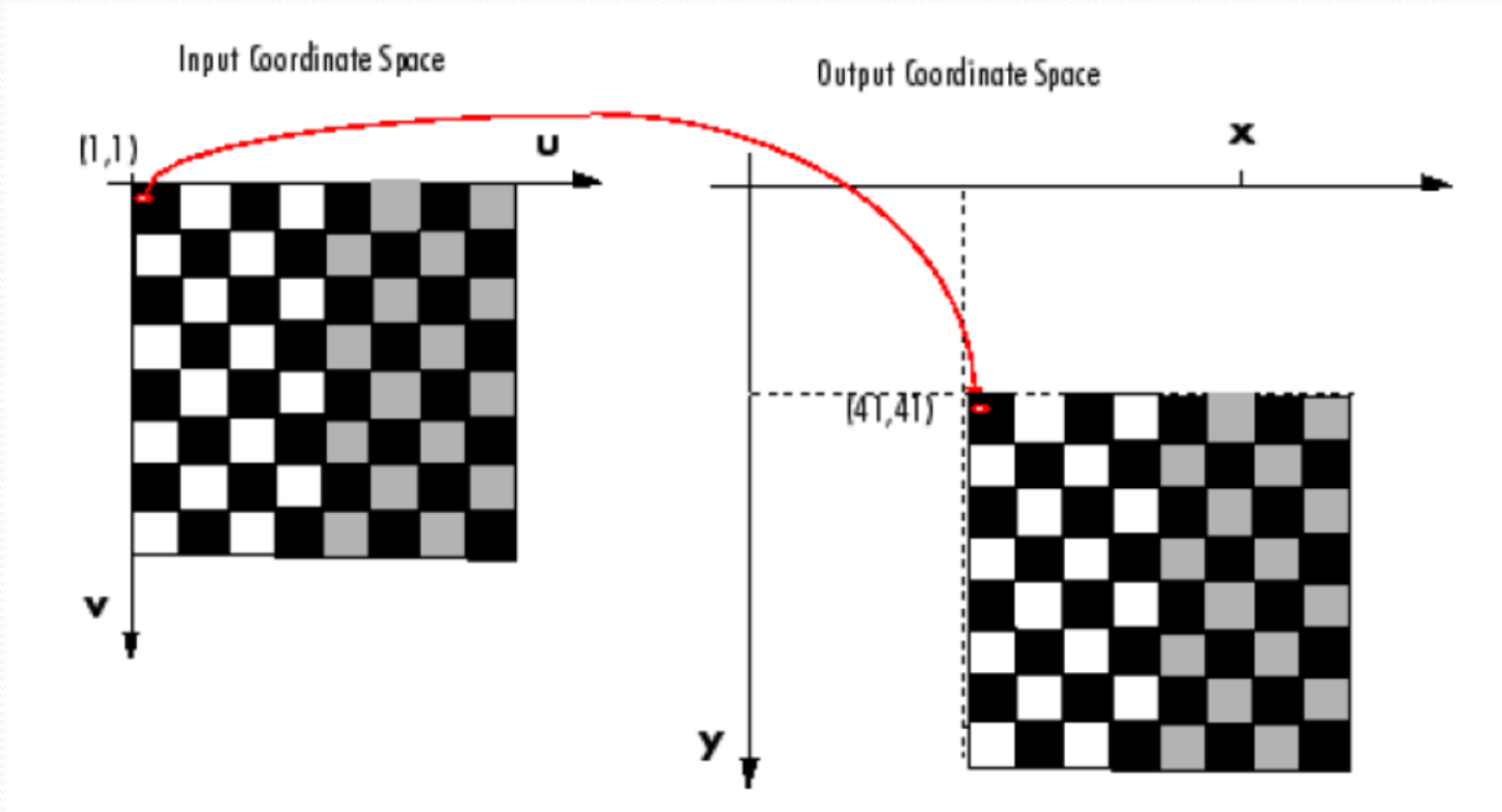
$$\begin{aligned}x_2 &= x_1 + x_0 \\y_2 &= y_1 + y_0\end{aligned}$$

where:

$x_0, y_0$  - the value of the shift vector, horizontally and vertically, respectively

$x_1, y_1$  and  $x_2, y_2$  – columns and rows of the source and resulting image matrices respectively

# Geometric transformations



Source image

Image after shifting

# Geometric transformations

## Rotation

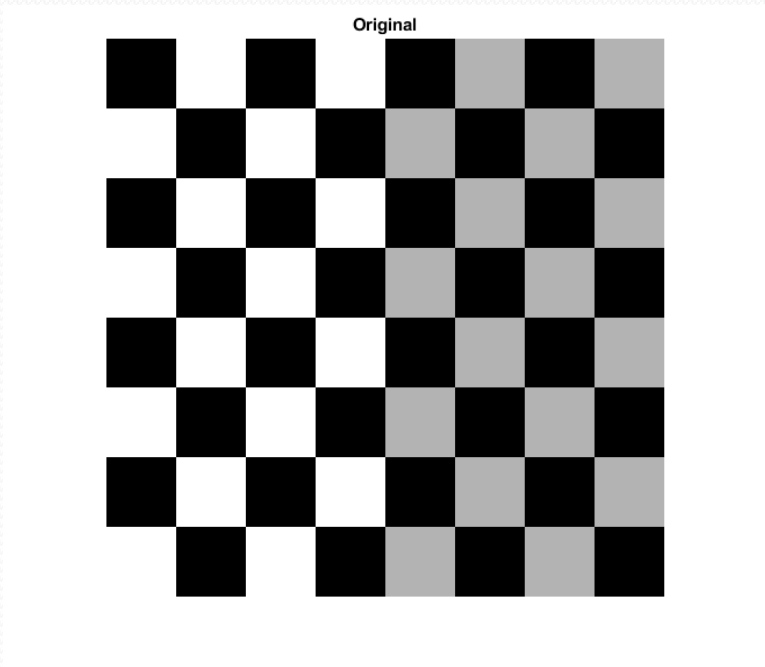
The value of the pixel in the image created after the rotation of the source image by the given angle  $\alpha$  relative to the origin of the coordinate system can be described by the formula:

$$x_2 = x_1 \cos \alpha - y_1 \sin \alpha$$

$$y_2 = x_1 \sin \alpha + y_1 \cos \alpha$$

Shift and rotation operations are often used when combining images (e.g., scanned fragments, creating collages, etc.)

# Rotation



Source image

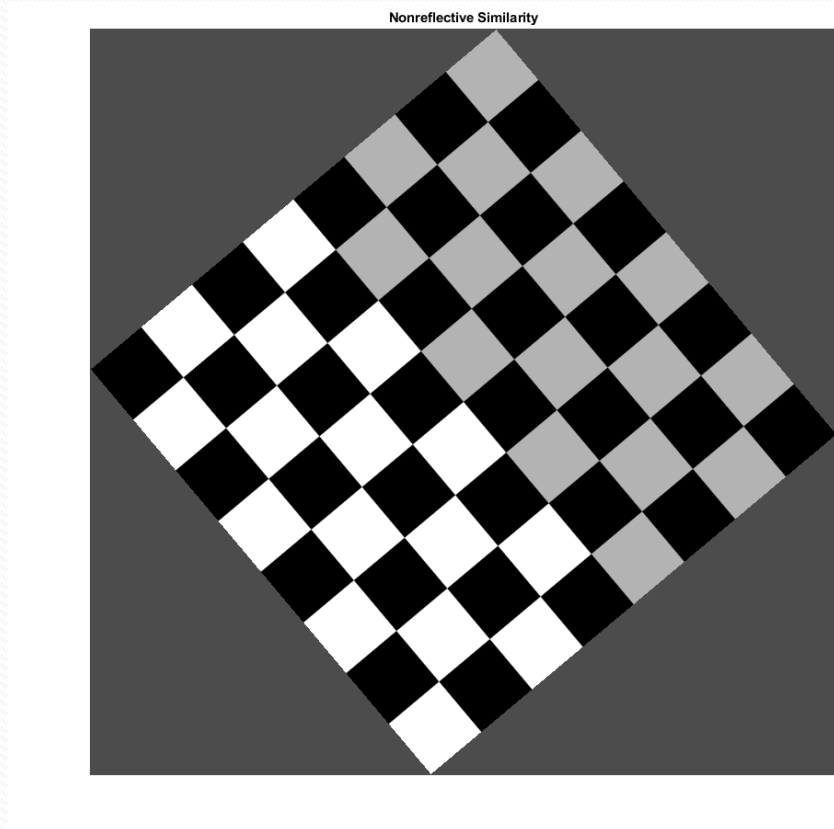
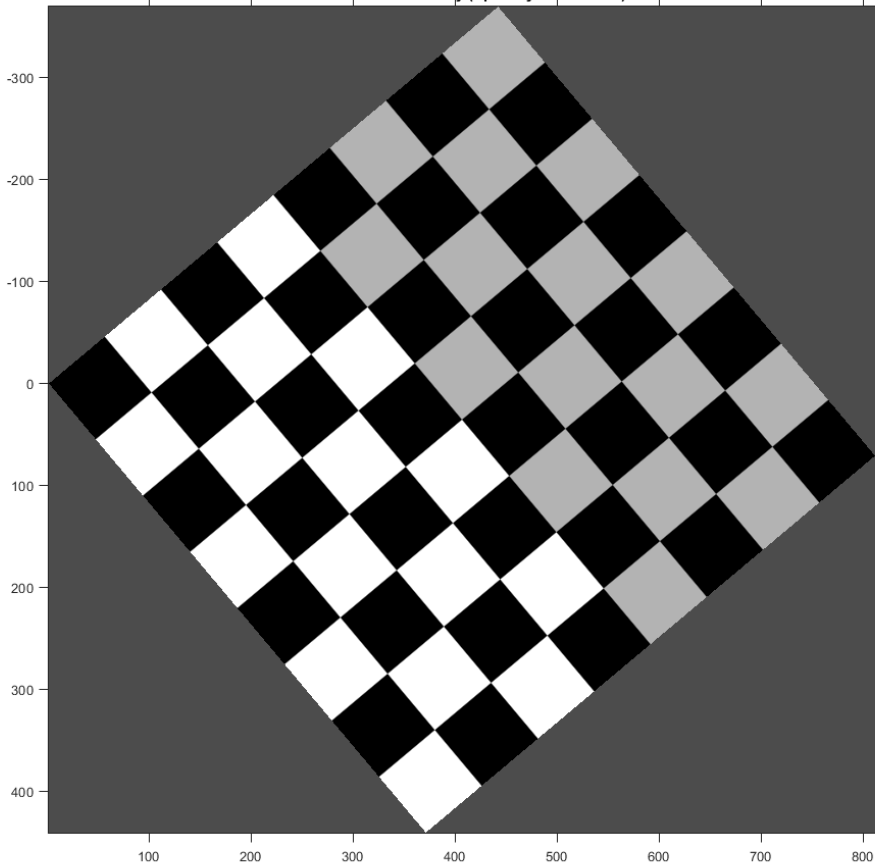


Image after rotation

# Scale

% Try varying these 4 parameters.  
scale = 1.2; % scale factor  
angle = 40\*pi/180; % rotation angle  
tx = 0; % x translation  
ty = 0; % y translation

Nonreflective Similarity (Spatially Referenced)



Source image

Similarity

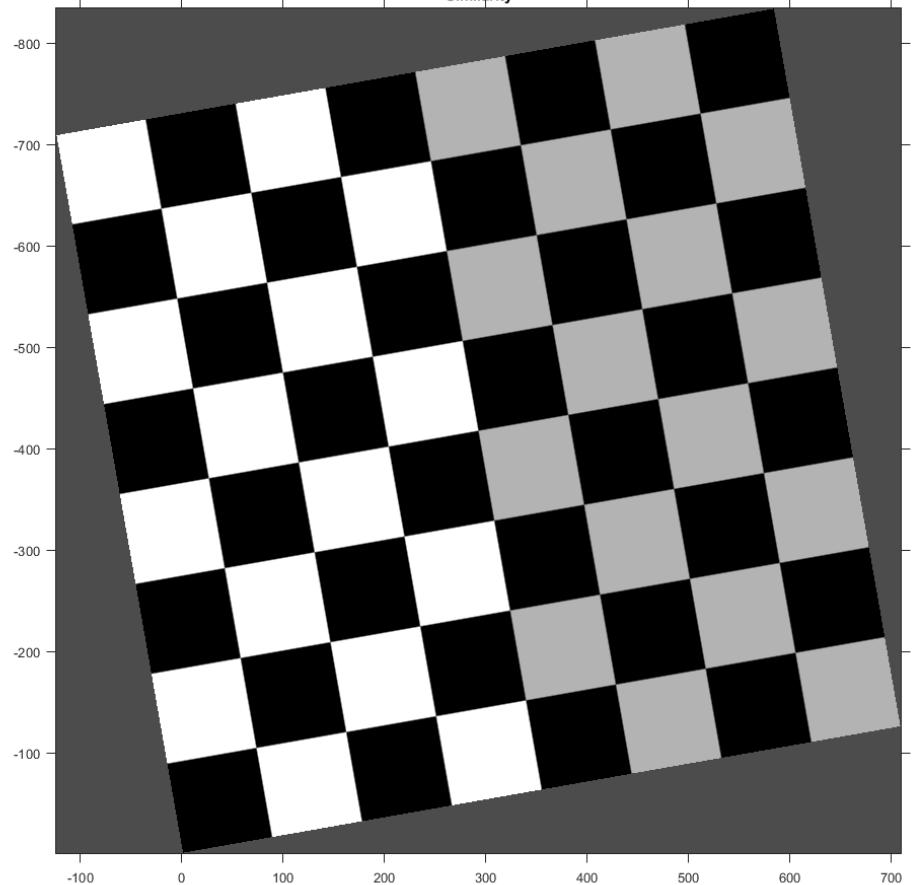


Image after scale, rotation,  
translation



# Mirroring

127	255	220	112	255
110	90	0	190	110
0	127	100	255	120
27	45	91	127	0
255	200	190	185	140

Original Image

255	112	220	255	127
110	190	0	90	110
120	255	100	127	0
0	127	91	45	27
140	185	190	200	255

Mirror Image

# Geometric transformations



Source image



Image after flipping about vertical axis

# Geometric transformations



Source image

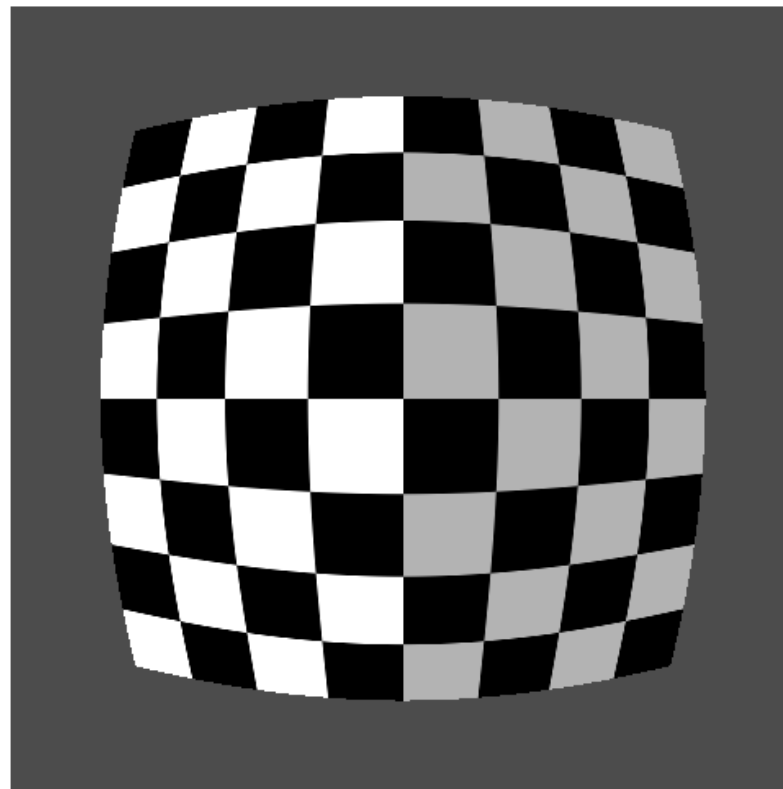


Image after flipping about  
horizontal axis

# Distortion

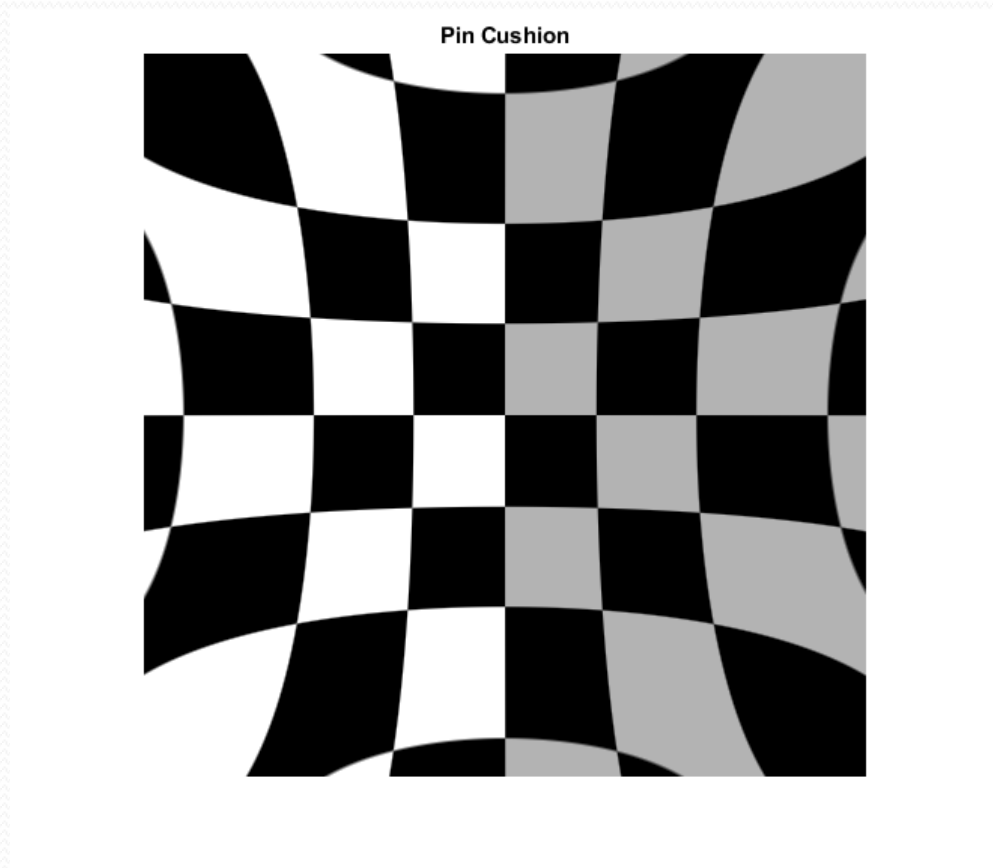
- Barrel distortion perturbs an image radially outward from its center. Distortion is greater farther from the center, resulting in convex sides.

Barrel



# Distortion

- Pin-cushion distortion is the inverse of barrel distortion because the cubic term has a negative amplitude. Distortion is still greater farther from the center but the distortion appears as concave sides.



# Example used distortion

Geometric camera calibration,  
correct for lens distortion



# Geometric transformations



Source image



Image after some distortion

# Geometric transformations



Source image



Image after perspective correction  
with the use of geometric distortion



## 2. Main functions for images on Matlab

Main functions of matlab for working with images:

- imread;
- imwrite;
- imshow;
- im2double;
- ind2gray;
- im2bw;
- imfinfo.

**Image + action**

# imread

The *imread()* function reads images from the graphics files.

**Syntax:**

*A = imread(filename)*

It simply read the image and stores it in A.

*A = imread(filename,fmt)*

Reads image in grayscale or color from the specified file. If image is not present in current directory then please provide the full path of image.

*A = imread(Name, Value)*

It peruses the predefined picture or pictures from a multi-picture record. This grammar applies just to GIF, PGM, PM, PPM, CUR, ICO, TIF, SVS, and HDF4 documents. You should indicate a filename information, and you can alternatively determine fmt.

**For example:**

- `L1=imread('portrait.jpg');`

# imwrite

Write image to graphics file

## Syntax

*imwrite(A,filename)*

*imwrite(A,map,filename)*

*imwrite(\_\_,fmt)*

*imwrite(\_\_,Name,Value)*

**For example:**

```
imwrite(X,map,'myclown.png')
```

imwrite creates the file, myclown.png, in your current folder.

# imshow

Display image

## Syntax

`imshow(I)`

`imshow(I,[low high])`

`imshow(I,[])`

`imshow(RGB)`

`imshow(BW)`

`imshow(X,map)`

`imshow(filename)`

`imshow(___,Name,Value)`

`himage = imshow(___)`

## For example:

```
rgbImage = imread("peppers.png");  
imshow(rgbImage)
```

# im2bw

Convert image to binary image, based on threshold

## Syntax

```
BW = im2bw(I,level)
```

```
BW = im2bw(X,cmap,level)
```

```
BW = im2bw(RGB,level)
```

## For example:

```
[X,map] = imread('peppers.png');  
BW = im2bw(X,map,0.4);
```

# im2double

Convert image to double precision

## Syntax

```
I2 = im2double(I)
```

```
I2 = im2double(I,'indexed')
```

## For example:

Read a sample image of data type uint8.

```
I = imread('peppers.png');
```

```
I2 = im2double(I);
```

# ind2gray

Convert indexed image to grayscale image

## Syntax

```
I = ind2gray(X,cmap)
```

## For example:

```
[X, map] = imread('trees.tif');  
I = ind2gray(X,map);
```

# imfinfo

Information about graphics file

## Syntax

```
info = imfinfo(filename)
```

```
info = imfinfo(filename,fmt)
```

## For example:

```
info = imfinfo('ngc6543a.jpg');
```



# 3. Functions of image transformations on Matlab

- Imrotate;
  - Imresize;
  - Imcrop;
  - Set;
  - Fliplr;
  - Flipud.
- Image + action**

# Imrotate

Rotate image

## Syntax:

```
J = imrotate(I,angle)
```

```
J = imrotate(I,angle,method)
```

```
J = imrotate(I,angle,method,bbox)
```

## For example:

```
L1=imread('portrait.jpg');
```

```
L2a=imrotate(L1,-60,'crop');
```

# Imresize

Resize image

## Syntax:

```
B = imresize(A,scale)
```

```
B = imresize(A,[numrows numcols])
```

```
[Y,newmap] = imresize(X,map,___)
```

```
___ = imresize(___ ,method)
```

```
___ = imresize(___ ,Name,Value)
```

## For example:

```
I = imread('ngc6543a.jpg');
```

```
B = imresize(I,[100 100]);
```

```
B1=imresize(I, 0.5);
```

# Imcrop

Crop image

## Syntax:

Icropped = imcrop

Icropped = imcrop(I)

Xcropped = imcrop(X,cmap)

## For example:

```
I = imread('llama.jpg');
```

```
I2 = imcrop(I, [75 68 130 112]);
```

# Set

Set graphics object properties

## Syntax:

```
set(H,Name,Value)
```

```
set(H,NameArray,ValueArray)
```

```
set(H,S)
```

```
s = set(H)
```

```
values = set(H,Name)
```

**RGB**

**Red**      1 0 0

**Green**    0 1 0

**Blue**     0 0 1

**White**    1 1 1

**Black**    0 0 0

## For example:

```
L1=imread('llama.jpg');
```

```
set(L1,'Name',info.ColorType,'Color',[1 1 1]);
```

# fliplr and flipud

- The "**fliplr**" (flip left-right) function flips the image (an array) about a vertical axis,
- "**flipud**" (flip up-down) - about a horizontal axis of the source image.

## For example:

```
I1=imread('portrait.jpg');  
I2 = fliplr(I1);  
I3 = flipud(I1);
```